RESOLUTION NO. 2023-178

GRANT AWARD FROM THE CITY OF RIVERSIDE FOR THE FISCAL YEAR 2022 URBAN AREA SECURITY INITIATIVE

On Tuesday September 26, 2023, on motion of Supervisor Baca, Jr., duly seconded by Supervisor Armendarez and carried, the following resolution is adopted by the Board of Supervisors of San Bernardino County, State of California.

WHEREAS, the San Bernardino County Sheriff/Coroner/Public Administrator's Department has been awarded funds from the Fiscal Year 2022 Urban Area Security Initiative Grant administered through the City of Riverside, Office of Emergency Services;

WHEREAS, the grant requires execution of specified documents and certification related to the administration of the grant, as well as the submission of monthly project status reports;

NOW, THEREFORE, BE IT RESOLVED that the Chair of the Board of Supervisors, the Chief Executive Officer, the Sheriff/Coroner/Public Administrator, or the Undersheriff, we each is hereby authorized to execute on behalf of the County of San Bernardino, a public entity established under the laws of the State of California, any actions necessary for the purpose of obtaining federal financial assistance provided by the federal Department of Homeland Security and sub-granted through the state of California

PASSED AND ADOPTED by the Board of Supervisors of San Bernardino County, State of California, by the following vote:

AYES:	SUPERVISORS	: Col. Paul Cook (Ret.), Jesse Armendarez, Dawn Rowe, Curt Hagman, Joe Baca, Jr.
NOES:	SUPERVISORS	: None
ABSENT:	SUPERVISORS	: None
* * * * *		
STATE OF CALIFORNIA)		ss.
SAN BERNARDINO COUNTY		

I, LYNNA MONELL, Clerk of the Board of Supervisors of San Bernardino County, State of California, hereby certify the foregoing to be a full, true and correct copy of the record of the action taken by the Board of Supervisors, by vote of the members present, as the same appears in the Official Minutes of said Board at its meeting of September 26, 2023. #68 CCM

LYNNA MONELL

	rk of the Board of Supervisors
Ву	
	Deputy